Memory Bugs Classes in Bugs Framework

The Bugs Framework (BF) allows precise descriptions of software bugs and vulnerabilities.

Model Memory Deallocation Bugs Class Mapping BF covers all memory related CWEs and more. Operations where bugs happen. **Attributes Causes** Consequences Improper Operation **Improper Holder** Operation MAL (object) Deallocate for Next Operation Missing 761 other object Reduce Allocate Extend **NULL Pointer** Mismatched Reallocate Reallocate **Source Code** Erroneous Codebase Improper object Third Party 456 for Next Operation Standard Library Improper Holder MAD (holder) Processor Not Enough Wild Pointer **Execution Space** Initialize 415 Reassign Allocated Userland **Dangling Pointer** 908 Kernel Reposition 824 Bare-Metal Specific Address 118 **Memory Error** Location Wrong Position Memory Leak Stack MUS (object) Heap Forbidden Address Double Free 126 Dereference # Holders object Corruption None Initialize 786 all holders Improper object Read 476 Single Illegal Access Wrong Size Used Multiple Write Clear

Memory Error

Double Free

Corresponding BF classes:

- Memory Allocation (MAL)
- Memory Addressing (MAD)

Reduce

Reallocate

MDL (object)

Deallocate

Improper Holder

Dangling Pointer

(in SmallVec)

- Memory Use (MUS)
- Memory Deallocation (MDL).

In the smallvec crate for Rust, the Iterator implementation mishandles destructors, leading to a double free.

Example - CVE 2018:20911

Cause **MDL** Attributes Consequence

 Standard Library (lib.rs) **Execution Space:** Initial state: V = [a, b, c] Userland Location:

Operation:

Heap

Holders:

Multiple

Deallocate

Source Code:

- Intermediate state: V = [a, b, b, c]
- If the iterator panics, V deallocates.

MDL Attributes

Operation: Deallocate

Improper object

Wrong Size Used

(for SmallVec)

Source Code:

 Standard Library (lib.rs)

Execution Space:

- Userland
- Location:
- Heap
- # Holders: Multiple

Consequence **Memory Error** Memory Leak